



## Game Makers – FAQs

Here are a few questions that sometimes come up with the game for my learners, and the answers that I give.

- **Do we have to use a prop?** -- Yes, the idea is to practice how to make a demonstration speech, Having a prop will help this, and will help
- **How long should the games be?** – There is flexibility in length based on your situation. But generally, the speeches are about 5 to 6 minutes, and the gameplay should take about 10 to 15 minutes, depending on the complexity of the game and activity.
- **How many classes should it take?** – This depends on how valuable the assignment will be. For ESL learners, this can be a very difficult task and may need several class periods. If done in a native language, this can be modified to a lesser amount.
- **Do you have to include peer review?** – I do not always have peer review. Because the students are competing for higher grades in Korea. But I will ask for feedback about the games, and ask students to say some encouraging comments to their peers without it affecting their scores.
- **Can this assignment be ungraded?** – of course, it is an activity to help reduce the barriers to speaking in public by using games. I like to use it because students come up with better and more enjoyable speaking games than I do.
- **My students are ESL but their level is really low** – This is okay, you can have them plan in their native language, and use target language and vocabulary as ideas to have them play more simple word games.